

Mathematics program of study: Texas Standards for Mathematics

Sumdog Scheme of Learning Kindergarten - Grade 8

Use our handy scheme of learning to help with your planning, tracking and monitoring

How to use the Sumdog Scheme of Learning





When students first login to Sumdog, they will complete a diagnostic test, this will place them at the correct starting point in our scheme of learning.

Want to re-set the starting point or choose your own? No problem.



Our advanced learning engine will adapt the questions students receive.

Differentiation is taken care of (in a subtle way).

Questions cover reviews of past content and new, progressive learning following our scheme.



Children love our games.

They are rewarded with coins for their house, pet and garden.

Teacher Tools



Want to focus learning?

You can easily select the appropriate standard for a challenge for your class.



Data and reporting available making **tracking student progress** and assessment **moderation** a breeze!



Choose and set topics for homework, easily.

The best bit is we do the marking!



Keep your class motivated by creating competitions or why not enter a **regional or national contest** and see if you can win our trophy!



Our ready-made assessment library for Grades K-8 has an assessment for each mathematics domain, completely mapped to the Common Core State Standards.

Or easily make your own!



Growth Mindset

With common misconceptions identified, use our questions as a teaching point, learning from mistakes!

Kindergarten



Count Down by 1 K.2.A_1	Compare Object Sets K.2.E_1	Add with 2 K.3.B_2	Subtract from 8 or 9 K.3.B_11
Count Up by 1 K.2.A_2	One More/One Less K.2.E_2	Add with 3 K.3.B_3	Subtract with 1, 3, 4, or 5 K.3.B_12
Count Up or Down by 1 K.2.A_3	Count Up by 1 K.2.F_1	Add with 4 K.3.B_4	Doubles K.3.C_1
Ten Less K.2.A_4	Count Up or Down by 1 K.2.F_2	Add with 5 K.3.B_5	Subtract with 1, 3, 4, or 5 K.3.C_2
Numbers in Words K.2.B_1	One More/One Less K.2.F_3	Add with 6 or 7 K.3.B_6	2D and 3D Shapes K.6.A_1
Count Up to 10 Objects K.2.C_1	Compare Object Sets K.2.G_1	Add with 8 or 9 K.3.B_7	2D and 3D Shapes K.6.B_1
Count up to 25 Objects K.2.C_2	Compare Numbers K.2.H_1	Subtract from 10 K.3.B_8	2D and 3D Shapes K.7.B_1
Count Up to 5 Objects K.2.C_3	Order Numbers K.2.H_2	Subtract from 11 or 12 K.3.B_9	Compare Measures K.7.B_2
Numbers in Words K.2.C_4	Add with 1 K.3.B_1	Subtract from 6 or 7 K.3.B_10	

Strands (Kindergarten - Grade 5):

- Numbers & Operations
- Algebraic Reasoning

- Mathematical Process Standards
- Geometry & Measurement

Data Analysis





Estimate 1.1.C_1	Related and Inverse Questions 1.3.D_4	Addition and Subtraction Word Problems	Subtract with Multiples of Ten 1.5.G_6
Compare Numbers 1.2.E_1	Subtract 1-Digit from 2-Digit Numbers	1.5.D_1	2D Shapes 1.6.A_1
Compare Numbers	1.3.D_5	1.5.D_2	2D Shapes
1.2.E_2	Subtract within 20	Add and Subtract with Unknowns	1.6.D_1
Order Numbers	1.3.D_6 ■	1.5.F_1	3D Shapes
1.2.E_3	Subtract from 13 or 14 1.3.E_1	Subtract with Doubles 1.5.F_2	1.6.E_1
Compare Numbers 1.2.G_1	Subtract from 15, 16, 17, or 18	Add 1-Digit and 2-Digit Numbers	Fractions 1.6.G_1
Add with Multiples of 10	1.3.E_2	1.5.G_1	Half
1.3.A_1 ■	Making Change	Add Three or Four 1-Digit	1.6.H_1
Add to Next 10	1.4.B_1 ■	Numbers	Length
1.3.C_1 ■	Money Amounts within \$1	1.5.G_2	1.7.D_1
Add Three or Four 1-Digit	1.4.C_1	Add Three or Four Numbers within 100	Time to 1 Hour
Numbers	Count in 1s	1.5.G_3	1.7.E_1
1.3.D_1	1.5.A_1	Related and Inverse Questions	Time to 15- or 5-Minute Accuracy
Add Within 20 1.3.D_2	Skip Count 1.5.B_1	1.5.G_4	1.7.E_2
Questions that Give the Same	Ten More / Ten Less	Subtract Two-Digit Numbers	Time to the Half Hour 1.7.E_3
Answer	1.5.C_1	1.5.G_5	
1.3.D_3		Subtract with Multiples of Ten 1.5.G_6	Picture Graphs 1.8.C_1 ■

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Estimate Addition with 2-Step Questions	Model Fractions 2.3.A_1	Add 1s 2.4.D_1	Add and Subtract Money 2.5.A_1
2.1.C_1 Bar Graphs	Turns as Multiples of 1/4s 2.3.A_2	Add and Subtract with Unknowns 2.4.D_2	Values of Coins 2.5.A_2
2.10.A_1 Scaled Graphs	Model Fractions 2.3.C_1	Add Multiples of 10 2.4.D_3	Add and Subtract Money 2.5.B_1
2.10.B_1 ■ Bar Graphs	Add with 2-Digit Numbers 2.4.A_1	Add with 2- and 3-Digit Numbers, Part 1	Values of Coins 2.5.B_2
2.10.C_1 ■ Pictographs	Add and Subtract Money 2.4.B_1	2.4.D_4	More Than / Less Than 2.7.B_1
2.10.C_2 Scaled Graphs	Add Four Numbers 2.4.B_2	Part 2 2.4.D_5	Addition Word Problems 2.7.C_1
2.10.C_3 Forms of Numbers	Add with Multiples of 10 2.4.B_3	Related Questions 2.4.D_6	Polygons 2.8.C_1
2.2.B_1 ■ Compare Numbers	Related Questions 2.4.B_4	Subtract 1s 2.4.D_7	Length 2.9.E_1
2.2.D_1 Estimate Location on Number Line	Subtract within 20 2.4.B_5	Subtract Multiples of 10 2.4.D_8	Area 2.9.F_1
2.2.E_1 ■	Column Subtraction 2.4.C_1	Subtract Multiples of 100 2.4.D_9	Clocks 2.9.G_1

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Forms of Numbers 3.2.A_1	Add and Subtract Multiples of 10 3.4.A_2	Divide 12 to 20 3.4.F_1	Multiplication & Division Word Problems
Compare and Order Numbers 3.2.D_1	Add and Subtract Multiples of 100 3.4.A_3	Divide 21 to 30 3.4.F_2	3.4.F_12 Multiply 3 Factors
Identify Fractions 3.3.A_1	Column Addition 3.4.A_4	Divide 32 to 40 3.4.F_3	3.4.F_13 Multiply with 10 from 7 to 10
Fractions on Number Lines 3.3.B_1	Multi-Step Subtraction & Addition Problems	Divide 4 to 10 3.4.F_4	3.4.F_14 Multiply with 10 Up to 6
Unit Fractions 3.3.C_1	3.4.A_5 Subtract 1s	Divide 42 to 50 3.4.F_5	3.4.F_15 Multiply with 2 from 6 to 10
Add and Subtract Fractions 3.3.D_1	3.4.A_6 Round and Estimate Numbers	Divide 54 to 70 3.4.F_6	3.4.F_16 Multiply with 2 Up to 5
Unit Fractions 3.3.D_2	3.4.B_1 ■ Arrays, Part 1	Divide 72 to 100 3.4.F_7	3.4.F_17 Multiply with 3 from 7 to 9
Equivalent Fractions 3.3.F_1	3.4.E_1 ■ Arrays, Part 2	Division Tables: 2, 5, 10, 3 3.4.F_8	3.4.F_18 Multiply with 3 Up to 6
Equivalent Fractions 3.3.G_1	3.4.E_2 Multiply with 3-Digit Numbers	Division Tables: 4, 8, 6, 9, 7 3.4.F_9	3.4.F_19 Multiply with 4 from 7 to 9
Compare and Order Fractions 3.3.H_1	3.4.E_3 Skip Counting	Given Product or Quotient 3.4.F_10	3.4.F_20 Multiply with 4 Up to 6
Add 1s 3.4.A_1	3.4.E_4 ■	Inverse Relationships 3.4.F_11	3.4.F_21

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Multiply with 5 from 6 to 10 3.4.F_22	Multiply by Multiples of 10 and 100	Three Factors 3.4.K_8	Perimeter 3.7.B_1	
Multiply with 5 Up to 5 3.4.F_23	3.4.G_2 Skip Counting	Arrays, Part 1 3.5.B_1	Durations 3.7.C_1	_
Multiply with 6	3.4.H_1 ■	Arrays, Part 2	Elapsed Time	
3.4.F_24	Given Product or Quotient 3.4.K_1 ■	3.5.B_2 Identify Unknown Number:	3.7.C_2 Time Sequences	
3.4.F_25	Multiplication and Division Word	Division	3.7.C_3	
Multiply with 8 3.4.F_26	Problems 3.4.K_2	3.5.D_1 Identify Unknown Number:	_ Timetables 3.7.C_4	
Multiply with 9 3.4.F_27	Multiplication Word Problems 3.4.K_3 ■	Multiplication 3.5.D_2	Estimate Weight 3.7.D_1	_
Related Division Questions 3.4.F_28	Multiply and Divide with 2-Digit Numbers	Equal Sides and Equal Angles 3.6.A_1	Compare Measures 3.7.E_1	
Related Multiplication Questions 3.4.F_29	3.4.K_4 Multiply with 6	Quadrilaterals 3.6.A_2	Dot Plots 3.8.A_1	_
Multiply and Divide with 2-Digit Numbers	3.4.K_5 Multiply with 7	Area of Rectangles 3.6.C_1	Dot Plots 3.8.B_1	_
3.4.G_1	3.4.K_6 Multiply with 9 3.4.K_7	Thirds 3.6.E_1	Tables 3.8.B_2	-

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Add and Subtract Decimals 4.4.A_2	Divide 2- & 3-Digit Numbers by 1-Digit Numbers	Compare and Order Decimal Numbers	Subtract Fractions 4.3.E_2
Add & Subtract Multi-Digit Whole Numbers	4.4.E_1 Divide 4-Digit Numbers by 1-Digit	4.2.F_1 Equivalent Decimals and	Add and Subtract Decimal Tenths 4.4.A_1
<u>4.4.A_3</u> ■	Numbers 4.4.E_2	Fractions 4.2.G_1	Divide Multi-Digit Numbers
Add and Subtract with Unknowns 4.4.A_4	Divide by 2- or 3-Digit Numbers	Equivalent Decimals and	
Column Addition and Subtraction 4.4.A_5	4.4.E_3 Place Value	Fractions 4.2.H_1	Numbers
Multiply with Powers of 10 4.4.B_1	4.2.A_1 Number Forms	Read Decimals 4.2.H_2	Divide by 2- or 3-Digit Numbers 4.4.F_2
Model Multiplication with 2-Digit Numbers	4.2.B_1 Place Value	Multiply Unit Fractions 4.3.A_1	Divide Multi-Digit Numbers 4.4.F_3
4.4.C_1 ■	4.2.B_2 ■	Equivalent Fractions 4.3.C_1	Round and Estimate
Perfect Squares 4.4.C_2	Compare and Order Whole Numbers 4.2.C_1	Compare and Order Fractions 4.3.D_1	4.4.G_1 Divide by 10 or 100
Multiply with 3-Digit Numbers 4.4.D_1 Multiply with 4 Digit Numbers	Integers 4.2.C_2	Fraction Sequences 4.3.D_2	4.4.H_1 Division Word Problems4.4.H_2
Multiply with 4-Digit Numbers 4.4.D_2	Round Whole Numbers	Add Fractions	Multi-Step Multiplication and
Multiply with Powers of 10 4.4.D_3	4.2.D_1	4.3.E_1	Division 4.4.H_3

Strands (Kindergarten - Grade 5):

- Numbers & Operations
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Data Analysis





Multiply and Divide with 11 or 12 4.4.H_4	Parallel and Perpendicular 4.6.A_2	Add and Subtract Units of Measure	Add and Subtract Money 4.8.C_2	
Number Patterns 4.5.B_1	More Than One Line of Symmetry 4.6.B_1	4.8.B_1 Convert Mixed Customary Units	Schedules 4.8.C_3	
Volume 4.5.C_1	One Line of Symmetry 4.6.B_2	4.8.B_2 Convert Mixed Metric Units	Dot Plots 4.9.B_1	
Area 4.5.D_1	Angles 4.6.C_1	4.8.B_3 Convert Units of Time	2 Times table (fluent) 3 Times table (fluent)	
Model Multiplication with 2-Digit Numbers	Angles in Polygons 4.6.C_2	4.8.B_4 Convert Whole Number Measures	4 Times table (fluent)	
4.5.D_2 Perimeter of Rectilinear Shapes	Angles 4.7.E_1	4.8.B_5 Measurement Tables	5 Times table (fluent) 10 Times table (fluent)	
4.5.D_3	Compare Measures 4.8.A_1	4.8.B_6 Add and Subtract Cents 4.8.C_1		

Strands (Kindergarten - Grade 5):

- Numbers & Operations
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Data Analysis





Fraction of a Number 5.1.A_1 Multiply Decimal Numbers 5.3.E_1		Expressions and Equations 5.4.F_2	Volume 5.6.B_1 ■	
Line Graphs 5.1.B_1	Divide by Powers of 10 5.3.G_1	Multistep Multiplication and Division Problems	Volume in Cube Units 5.6.B_2	
Expressions and Equations 5.1.D_1	Add and Subtract Fractions 5.3.H_1	5.4.F_3 Volume with a Given a Picture	Compare Measures 5.7.A_1	
Circles 5.1.F_1	Add and Subtract Fractions with Related Denominators	5.4.G_1 Add Volume Measures	Points on Coordinate Grid 5.8.A_1	
Numerical Sequences 5.1.F_2	5.3.H_2 Fraction of a Number	5.4.H_1 Area	Plot Figures on Coordinate Plane 5.8.C_1	
Decimal Place Value 5.2.A_1	5.3.I_1 Multiply Fractions 5.3.I_2	5.4.H_2 Area and Perimeter Problems 5.4.H_3	Points on Coordinate Grid 5.8.C_2	
Compare and Order Decimals 5.2.B_1	Divide Fractions	Perimeter	Frequency Tables 5.9.C_1	
Round Decimals 5.2.C_1	5.3.L_1 Prime and Composite Numbers	5.4.H_4 Volume	6 Times table (fluent) 7 Times table (fluent)	
Estimate Products and Quotients 5.3.A_1	5.4.A_1 Area and Perimeter Problems	5.4.H_5 Volume with a Given a Picture	8 Times table (fluent) 9 Times table (fluent)	
Divide by Powers of 10 5.3.C_1	5.4.B_1 Evaluate Expressions 5.4.F_1	5.4.H_6 Volume in Cube Units 5.6.A_1	11 Times table (fluent) 12 Times table (fluent)	

Strands (Kindergarten - Grade 5):

- Numbers & Operations
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Data Analysis





Numerical expressions involving whole-numbers

6.EE.A.1

Identify parts of an expression

6.EE.A.2.b

Write, read, and evaluate expressions

6.EE.A.2.c

Apply the properties of operations

6.EE.A.3

Identify when two expressions are equivalent

6.EE.A.4

Understand solving an equation or inequality

6.EE.B.5

Use variables to represent numbers

6.EE.B.6

Solve problems by writing equations

6.EE.B.7

Write an inequality of the form to represent a constraint or condition

6.EE.B.8

Use variables to represent two quantities in a real-world problem

6.EE.C.9

Find the area of right triangles, other triangles

6.G.A.1

Find the volume of a right rectangular prism with fractional edge lengths

6.G.A.2

Draw polygons in the coordinate plane given coordinates for the vertices

6.G.A.3

Part 1 – Represent threedimensional figures using nets made up of rectangles and triangles

6.G.A.4

Part 2 - Represent threedimensional figures using nets made up of rectangles and triangles

6.G.A.4

Interpret and compute quotients of fractions

6.NS.A.1

Fluently divide multi-digit numbers using the standard algorithm.

6.NS.B.2

Fluently add, subtract, multiply, and divide multi-digit decimals

6.NS.B.3

Find the greatest common factor of two whole numbers less than or equal to 100

6.NS.B.4

Understand that positive and negative number are used together to describe quantities **6.NS.C.5**

Recognize opposite signs of numbers as indicating locations on the number line

6.NS.C.6.a

Understand signs of numbers in quadrants of the coordinate plane

6.NS.C.6.b

Understand a rational number as a point on the number line.

6.NS.C.6.c

Interpret statements of inequality about the relative position of two numbers on

6.NS.C.7.a

Understand ordering and absolute value of rational numbers.

6.NS.C.7.c

Understand the concept of a ratio

6.RP.A.1

Understand the concept of a unit rate

6.RP.A.2



- Expressions & Equations (EE)
- The Number System (NS)
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- Functions (F)



Grade 6 (continued)



Make tables of equivalent ratios

6.RP.A.3.a

Solve unit rate problems including those involving unit pricing and constant speed.

6.RP.A.3.b

Part 2 – Use ratio and rate reasoning to solve real-world and mathematical problems

6.RP.A.3.c

Part 2 – Use ratio and rate reasoning to solve real-world and mathematical problems

6.RP.A.3.c

Use ratio and rate reasoning to solve real-world and mathematical problems

6.RP.A.3.d

Recognize a statistical question

6.SP.A.1

Recognize that a measure of centre for a numerical data set

6.SP.A.3

Display numerical data in plots on a number line

6.SP.B.4

Part 1 – Reporting the number of observations.

6.SP.B.5.A

Part 2 – Reporting the number of observations.

6.SP.B.5.A

Describing the nature of the attribute under investigation

6.SP.B.5.B

Part 1 – Summarize numerical data sets in relation to their context

6.SP.B.5.c

Part 2 – Summarize numerical data sets in relation to their context

6.SP.B.5.c

Part 3 – Summarize numerical data sets in relation to their context

6.SP.B.5.c

Strands (Grade 6 - 8):

- Expressions & Equations (EE)
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Apply properties of operations

7.EE.A.1

Solve mathematical problems posed with positive and negative rational numbers

7.EE.B.3

Solve word problems leading to equations of the form px + q = r and p(x + q) = r

7.EE.B.4.a

Solve word problems leading to inequalities of the form px + q > r or px + q < r

7.EE.B.4.b

Describe the two-dimensional figures that result from slicing three-dimensional figures

7.G.A.3

Know the formulas for the area and circumference of a circle **7.G.B.4**

Use facts about supplementary, complementary, vertical, and adjacent angles in a multi-step **7.G.B.5**

Part 1 – Solve real-world and mathematical problems of twoand three-dimensional objects

7.G.B.6

Part 2 – Solve real-world and mathematical problems of twoand three-dimensional objects

7.G.B.6

Part 3 – Solve real-world and mathematical problems of twoand three-dimensional objects

7.G.B.6

Part 4 – Solve real-world and mathematical problems of twoand three-dimensional objects **7.G.B.6** Apply and extend previous understandings of addition and subtraction to add and subtract rational numbers

7.NS.A.1

Understand p + q as the number located a distance |q| from p, in the positive or negative direction depending on whether q is positive or negative.

7.NS.A.1.b

Understand subtraction of rational numbers as adding the additive inverse, p - q = p + (-q).

7.NS.A.1.c

Apply and extend previous understandings of addition and subtraction to add and subtract rational numbers

7.NS.A.1.d

Apply and extend previous understandings of multiplication and division and of fractions to multiply and divide rational numbers.

7.NS.A.2.c

Apply and extend previous understandings of multiplication and division and of fractions to multiply and divide rational numbers.

7.NS.A.2.d

Part 1 – Solve real-world and mathematical problems involving the four operations with rational numbers.

7.NS.A.3

Part 2 – Solve real-world and mathematical problems involving the four operations with rational numbers.

7.NS.A.3



- Expressions & Equations (EE)
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Grade 7 (continued)



Part 3 – Solve real-world and mathematical problems involving the four operations with rational numbers.

7.NS.A.3

Part 4 – Solve real-world and mathematical problems involving the four operations with rational numbers.

7.NS.A.3

Recognize and represent proportional relationships between quantities.

7.RP.A.2.a

Recognize and represent proportional relationships between quantities.

7.RP.A.2.b

Recognize and represent proportional relationships between quantities.

7.RP.A.2.c

Part 1 – Use proportional relationships to solve multistep ratio and percent problems.

7.RP.A.3

Part 2 – Use proportional relationships to solve multistep ratio and percent problems.

7.RP.A.3

Understand that statistics can be used to gain information about a population by examining a sample of the population

7.SP.A.1

Use data from a random sample to draw inferences about a population with an unknown characteristic of interest.

7.SP.A.2

Understand that the probability of a chance event is a number between 0 and 1 that expresses the likelihood of the event occurring.

7.SP.C.5

Develop a probability model and use it to find probabilities of events.

7.SP.C.7.a

Understand that the probability of a compound event is the fraction of outcomes in the sample space for which the compound event occurs.

7.SP.C.8.A

Find probabilities of compound events using lists, tables, tree diagrams, and simulation.

7.SP.C.8.

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Part 1 – Know and apply the properties of integer exponents to generate equivalent numerical expressions.

8.EE.A.1

Part 2 – Know and apply the properties of integer exponents to generate equivalent numerical expressions.

8.EE.A.1

Use square root & cube root symbols to represent solutions to equations of the form x2 = p & x3 = p, where p is a positive rational number.

8.EE.A.2

Use numbers expressed in the form of a single digit times an integer power of 10 to estimate very large or very small quantities **8.EE.A.3**

Part 1 – Perform operations with numbers expressed in scientific notation

8.EE.A.4.1

Part 2 – Perform operations with numbers expressed in scientific notation

8.EE.A.4.1

Graph proportional relationships, interpreting the unit rate as the slope of the graph.

8.EE.B.5

Use similar triangles to explain why the slope

M is the same between any two distinct points on a non-vertical line in the coordinate plane

8.EE.B.6

Analyze and solve pairs of simultaneous linear equations.

8.EE.C.8.b

Understand that a function is a rule that assigns to each input exactly one output.

8.F.A.1

Compare properties of two functions each represented in a different way

8.F.A.2

Interpret the equation y = mx + b as defining a linear function

8.F.A.3

Construct a function to model a linear relationship between two quantities.

8.F.B.4

Describe qualitatively the functional relationship between two quantities by analyzing a graph

8.F.B.5

Verify experimentally the properties of rotations, reflections, and translations **8.G.A.1**

Verify experimentally the properties of rotations, reflections, and translations

8.G.A.1.a

Verify experimentally the properties of rotations, reflections, and translations

8.G.A.1.b

Understand that a twodimensional figure is congruent to another if the second can be obtained from the first by a sequence of rotations, reflections, and translations

8.G.A.2

Describe the effect of dilations, translations, rotations, and reflections on two-dimensional figures using coordinates.

8.G.A.3

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Grade 8 (continued)



Use informal arguments to establish facts about the angle sum and exterior angle of triangles

8.G.A.5

Apply the Pythagorean Theorem to Determine unknown side lengths in right triangles in two and three dimensions.

8.G.B.7

Apply the Pythagorean Theorem to find the distance between two points in a coordinate system.

8.G.B.8

Know the formulas for the volumes of cones, cylinders, and spheres

8.G.C.9

Know that numbers that are not rational are called irrational.

8.NS.A.1

Use rational approximations of irrational Numbers to compare the size of irrational numbers

8.NS.A.2

Construct and interpret scatter plots for bivariate measurement data to investigate patterns of association between two quantities.

8.SP.A.1

Know that straight lines are widely used to model relationships between two quantitative variables.

8.SP.A.2

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Sumdog Assessment Library



Using our assessment library, you can select a pre-made assessment that is matched to the Mathematics Standards from the Common Core State Standards.

We have an assessment for each unit and have mapped them to our progression framework. Our detailed report can easily be exported and printed to save for your tracking and monitoring evidence.

	Kindergarten	5 Assessments
Grades K-5	Grade 1	4 Assessments
	Grade 2	4 Assessments
	Grade 3	5 Assessments
	Grade 4	6 Assessments
	Grade 5	6 Assessments
	Grade 6	8 Assessments
Grades 6-8	Grade 7	6 Assessments
	Grade 8	7 Assessments

REMEMBER:
You can also
create your own
custom assessments
on Sumdog. Selecting
the standards you
want to assess.





Class/Student Name:				Grade:
	SEMESTER 1	SEMESTER 2	SEMESTER 3	SEMESTER 4
Teacher Notes				
Challenges				
Focus Skills				
Sumdog Assessments				
Sumdog Homework				



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