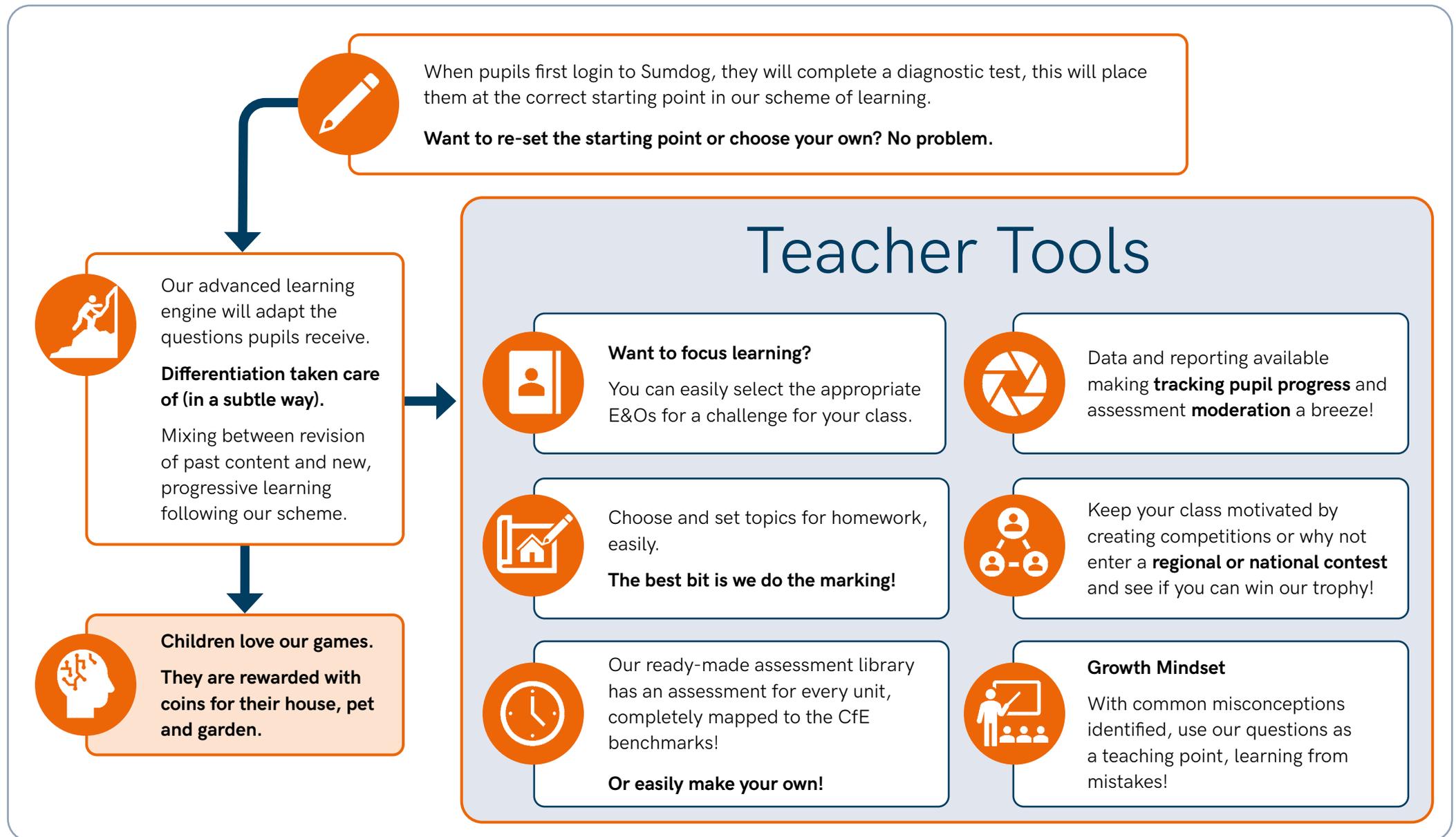# Scotland Curriculum for Excellence

Sumdog Scheme of Learning Early – Third Level

Use our handy scheme of learning to help with your planning, tracking and monitoring

How to use the Sumdog Scheme of Learning

When pupils first login to Sumdog, they will complete a diagnostic test, this will place them at the correct starting point in our scheme of learning.

Want to re-set the starting point or choose your own? No problem.

Our advanced learning engine will adapt the questions pupils receive.

Differentiation taken care of (in a subtle way).

Mixing between revision of past content and new, progressive learning following our scheme.

Children love our games.

They are rewarded with coins for their house, pet and garden.

Teacher Tools

Want to focus learning?
You can easily select the appropriate E&Os for a challenge for your class.

Data and reporting available making **tracking pupil progress** and assessment **moderation** a breeze!

Choose and set topics for homework, easily.
The best bit is we do the marking!

Keep your class motivated by creating competitions or why not enter a **regional or national contest** and see if you can win our trophy!

Our ready-made assessment library has an assessment for every unit, completely mapped to the CfE benchmarks!
Or easily make your own!

Growth Mindset

With common misconceptions identified, use our questions as a teaching point, learning from mistakes!

Counting and sequencing within 5 (Pictorial) **MNU-0-02a(1)** ■	Addition within 10 (Part-whole models) **MNU 0-03a(3)** ■	Addition within 10 (Consolidation) **MNU 0-03a(7)** ■	Money matching up to 20p **MNU 0-09a** ■
Counting within 10 (Pictorial) **MNU 0-2a(2)** ■	Subtraction with 10 **MNU 0-03a(4)** ■	Counting and ordering within 20 (Pictorial) **MNU 0-02a(5)** ■	Clocks and calendars **MNU 0-07a** ■
Counting and comparing numbers within 10 (Abstract) **MNU 0-13a(1)** ■	Symmetrical pictures **MTH 0-19a** ■	Words for numbers to 20 **MNU 0-02a(6)** ■	Split whole objects into smaller parts **MNU 0-07a** ■
Counting within 10 (Missing numbers) **MNU-O-02a(4)** ■	Adding 3 within 10 **MNU 0-03a(5)** ■	Counting up and down within 20 **MNU 0-13a(2)** ■	Interpreting simple graphs & charts within 20 (Pictorial) **MNU 0-20** ■
Words for numbers to 10 **MNU-0-02a(3)** ■	Addition within 10 (Abstract) **MNU 0-03a(6)** ■	Ordering and comparing numbers up to 20 **MNU 0-02a(7)** ■	Size and amounts **MNU 0-11a** ■
Addition within 5 **MNU 0-03a(1)** ■	Volume of liquid **MNU 0-01a** ■	Matching and comparing simple 2D shapes and 3D objects **MNU 0-16a(3)** ■	Ordering and comparing numbers to 20 **MNU 0-03a(9)** ■
Subtraction within 5 **MNU 0-03a(2)** ■	2D shape vocabulary **MNU 0-16a(1)** ■	Doubles within 10 **MNU 0-03a (8)** ■	
	3D object vocabulary **MNU 0-16a(2)** ■		

At Early level children are primarily learning through play and using concrete materials.

Highlight and annotate me

Strands: ■ Number, Money and Measure   ■ Shape, Position and Movement   ■ Information Handling

HINT: You can focus learners easily on any skill to match your classroom lesson

Teacher Planning

	TERM 1	TERM 2	TERM 3	TERM 4
Sumdog Homework Set				
Challenges set				
Focus skills				
Sumdog Assessments Set				
Teacher Notes				

Place value within 20
MNU 1-02a(1) ■

Estimation within 20
MNU 1-01a(1) ■

Odd and even numbers to 20
MTH 1-13b(1) ■

Days, months and years
MNU-1-10a(1) ■

Addition to 20 using a
number line (Pictorial)
MNU 1-03a(1) ■

Adding 2 within 20
MNU 1-03a(2) ■

Adding 4 and 5 within 20
MNU 1-03a(3) ■

Subtraction within 20
MNU 1-03a(4) ■

Inverse relationships and
number bonds (within 20)
MNU 1-03a(5) ■

2 times table (fluent)
MNU 1-03a ■

Halving and dividing by 2
MNU 1-03a(6) ■

Addition within 20 (Abstract)
MNU 1-03a(7) ■

Add and Subtract doubles
(within 20)
MNU 1-03a(8) ■

Addition – to 20
(up to 3 numbers)
MNU 1-03a(9) ■

Data – values on simple
graphs and tables (within 20)
MNU 1-20a(1) ■

Add and subtract within 20
(Problem solving)
MNU 1-03a(10) ■

Matching and comparing
(within 50p)
MNU 1-09b(1) ■

Addition within 20
(Consolidation)
MNU 1-03a(11) ■

Identifying and naming
2D shapes
MNU 1-16a(1) ■

Create tables, charts
and diagrams
MTH 1-21ab ■

Add and subtract word
problems (within 99p)
MNU 1-09ab ■

Match and classify
simple shapes and objects
MTH 1-16a(2) ■

5 times table (fluent)
MNU 1-03a ■

Dividing by 5
MNU 1-03a(12) ■

Equations (within 20)
MTH 1-15a(1) ■

Arrays (up to 25)
MNU 1-03a(13) ■

Subtraction – Revision
(within 20)
MNU 1-03a(14) ■

Subtraction from a
2 digit number
MNU 1-03a(15) ■

Subtraction – Consolidation
(within 20)
MNU 1-03a(16) ■

Highlight and annotate me

Strands: ■ Number, Money and Measure ■ Shape, Position and Movement ■ Information Handling

HINT: You can focus learners easily on any skill to match your classroom lesson

Teacher Planning

	TERM 1	TERM 2	TERM 3	TERM 4
Sumdog Homework Set				
Challenges set				
Focus skills				
Sumdog Assessments Set				
Teacher Notes				

3 times table (fluent)
MNU 1-03a ■

Dividing by 3
MNU 1-03a(17) ■

Area of rectangles (unit squares)
MNU 1-11b ■

10 times table (fluent)
MNU 1-03a ■

Place Value up to 2 digits
MNU 1-02a(2) ■

Compare and order numbers up to 100 (Consolidation)
MTH 1-15a(2) ■

Numbers in words (within 100)
MNU 1-02a(4) ■

Counting 10 or more to 100
MNU 1-13ab ■

Skip counting forwards and backwards within 100
MTH 1-13b ■

Estimate and compare Measurements (within 100)
MNU 1-11a ■

Time – Half past and O'clock
MNU 1-10a(2) ■

Addition to 100
MNU 1-03a(18) ■

Addition and subtraction within 100
MNU 1-03a(19) ■

Using a calendar
MNU 1-10b ■

Working with money within £1
MNU 1-09b(2) ■

Addition and subtraction with 3-digit numbers
MNU 1-03a(22) ■

Addition and subtraction inverse fluency within 100
MNU 1-03a(23) ■

Subtract metric lengths (within 100)
MNU 1-11a(2) ■

Identifying and matching fractions
MNU 1-07b(1) ■

Equations within 100
MTH 1-15a(3) ■

Place value up to 3 digits
MNU 1-02a(3) ■

4 times table (fluent)
MNU 1-03a ■

Division by 4
MNU 1-03a(20) ■

Estimation (up to 3-digit numbers)
MNU 1-01a(2) ■

2-digit column addition and subtraction
MNU 1-03a(24) ■

Calculating with tables and graphs (up to 100)
MNU 1-20a(2) ■

Division by 3,4 or 5
MNU 1-03a(21) ■

Multiplication: Arrays 3s, 4s and 8s
MNU 1-03a(25) ■

6 times table (fluent)
MNU 1-03a ■

Division by 6
MNU 1-03a(1) ■

2, 5 and 10 revision
MNU 1-03a(27) ■

Symmetry – One Line
MTH 1-19a(1) ■

Analogue clock matching
MNU-1-10a(3) ■

Number sequences (including decimals)
MTH 1-13b(3) ■

Count by 1s, 10s and 100s within 1000
MNU 1-03a(28) ■

Comparing and ordering numbers within 1000
MNU 1-02a(5) ■

Highlight and annotate me

Strands: ■ Number, Money and Measure   ■ Shape, Position and Movement   ■ Information Handling

HINT: You can focus learners easily on any skill to match your classroom lesson

Teacher Planning

	TERM 1	TERM 2	TERM 3	TERM 4
Sumdog Homework Set				
Challenges set				
Focus skills				
Sumdog Assessments Set				
Teacher Notes				

Addition & subtraction up to 1000 ■
MNU 1-03a(30)

Add 1s, 10s and 100s within 1000 ■
MNU 1-03a(31)

Inverse Reations 2x, 5x, 10x ■
MNU 1-03a(32)

Making connections with division ■
MNU 1-03a(33)

Multiplication: Arrays 6s, 7s & 9s ■
MNU 1-03a(34)

Problem solving for 3x, 4x, 8x ■
MNU 1-03a(35)

Identifying 3D Objects ■
MTH 1-16a(3)

Comparing and ordering fractions ■
MNU 1-07a

Fractions of a number ■
MNU 1-07b(2)

Fractions of an amount ■
MNU 1-07b

Estimate and compare measures ■
MNU 1-11a(3)

Subtract 1s, 10s & 100s within 1000 ■
MNU 1-03a(36)

Add and subtract 1s, 10s and 100s within 1000s ■
MNU 1-03a(37)

Working with graphs and charts ■
MNU 1-20a(3)

Digital Clocks ■
MNU 1-10a(3)

Time Sequences ■
MNU 1-10a(3)

2 digit x 1 digit ■
MNU 1-03a(38)

3 digit x 1 digit ■
MNU 1-03a(39)

Identifying corners, sides, edges and vertices ■
MTH 1-16a(4)

Money – Change within £2 ■
MNU 1-09a

Problems using a number line ■
MNU 1-10c

2, 5, 10 (revision) ■
MNU 1-03a(40)

Division Revision ■
MNU 1-03a(41)

Place value up to 4 digits ■
MNU 1-02a(6)

Rounding to nearest 10 or 100 (within 1000) ■
MNU 2-01a(1)

Count in 1000s, 100s, 10s and 1s within 10,000 ■
MTH 1-13a

7 times table (fluent) ■
MNU 1-03a

Division by 7 ■
MNU 1-03a(38)

Division revision ■
MNU 1-03a(43)

Dividing by 10 or 100 (up to 2 digit numbers)) ■
MNU 1-03a(42)

Problem solving (addition and multiplication) ■
MNU 1-03a (44)

2 lines of symmetry ■
MTH 1-19a

Compare & order decimal tenths ■
MNU 1-07a

Rounding to the nearest 10, 100 or 1000 ■
MNU 2-01a(3)

Simple equivalent fractions ■
MTH 1-07b

Division (4 digit by 1 digit) ■
MNU 1-03a(45)

Highlight and annotate me

Strands: ■ Number, Money and Measure   ■ Shape, Position and Movement   ■ Information Handling

HINT: You can focus learners easily on any skill to match your classroom lesson

Teacher Planning

	TERM 1	TERM 2	TERM 3	TERM 4
Sumdog Homework Set				
Challenges set				
Focus skills				
Sumdog Assessments Set				
Teacher Notes				

8 times table (fluent) **MNU 2-03a** ■	Recognising nets of shapes **MTH 2-16a** ■	Add and subtract 4-digit numbers within 10,000 **MNU 2-03a(8)** ■	Number sequences and comparisons **MTH 2-05a** ■
Division by 8 **MNU 1-03a(26)** ■	Decimals to 10 (on a Number Line) **MNU-2-02a** ■	Addition and subtraction inverse relationship within 10,000 **MNU 2-02a(9)** ■	Division patterns in 2, 3 and 4 digit numbers **MTH 2-05a(2)** ■
Count in 1s, 10s and 100s within 1000 **MTH 2-13a(2)** ■	Rounding tenths to the nearest whole number **MNU 2-01a(2)** ■	Divide by 10 or 100 **MNU 1-07a** ■	Negative Numbers (Number Line) **MNU 2-04a** ■
Multiplication and division Word problems to 100 **MNU 2-03a (6)** ■	Place value to 5 digits **MNU-2-02a(1)** ■	Money comparisons and conversions **MNU 2-09a** ■	Ordering positive and negative numbers **MNU 2-04a(13)** ■
Interpreting data within 100 **MNU 2-20a (2)** ■	Compare and order numbers to 10,000 **MTH 1-15a(4)** ■	Calculating tenths **MNU 2-03b** ■	Area of rectangles **MNU 2-11c(3)** ■
9 times table (fluent) **MNU 2-03a** ■	Estimation within 10,000 **MNU 1-01a(3)** ■	24-hour clock timetables **MNU 2-10a(2)** ■	Compare and Order Angles **MTH 2-17a** ■
Division by 9 **MNU 1-03a(1)** ■	Add within 10,000 **MTH 1-19a(2)** ■	Calculating Perimeter **MNU 2-11c(1** ■	Reading timetables and schedules **MNU 2-10a(1)** ■
Related 6x & 9x multiplication & division facts **MNU 1-03a(36)** ■	Addition and subtraction with 100s and 1000s within 10,000 **MNU 2-03a (7)** ■	Calculating Area **MNU 2-11c(2)** ■	Adding and Subtracting units of measure (including mixed metrics) **MNU 2-11b(1)** ■
Multi-step addition and subtraction within 1000 **MNU 2-03a** ■		Coordinates (one quadrant) **MTH 2-18a(1)** ■	

Highlight and annotate me

Strands: ■ Number, Money and Measure ■ Shape, Position and Movement ■ Information Handling

HINT: You can focus learners easily on any skill to match your classroom lesson

Teacher Planning

	TERM 1	TERM 2	TERM 3	TERM 4
Sumdog Homework Set				
Challenges set				
Focus skills				
Sumdog Assessments Set				
Teacher Notes				

Compass Points (Degrees) **MTH 2-17c** ■	Multiply 4 digit by 1 digit numbers **MNU 2-03a** ■	Four operations problem solving **MTH 2-05a(1)** ■	Compare area between shapes **MNU 2-11b(5)** ■
Time sequences **MNU 2-10c** ■	Estimate and solve volume **MNU 2-11c(5)** ■	Equivalent tenths **MNU 2-02a** ■	Unknown lengths from perimeter **MNU 2-11c(8)** ■
24-hour Clock – Timetable Events **MNU 2-10b** ■	Multi-step problems within 10,000 **MTH 2-03c(3)** ■	Equivalent Fractions 1 **MNU 2-07b(3)** ■	Ordering and comparing up to 6 digits **MNU 2-02a** ■
Equations with unknown numbers **MTH 2-15a** ■	6 digit numbers **MNU 2-02a(2)** ■	Calculating elapsed time and differences **MNU 2-10a(4)** ■	Regular and irregular shapes **MTH 2-17a(4)** ■
Interpret and draw conclusions **MNU 2-20a** ■	Ordering (6 digit numbers) **MNU 2-03a(12)** ■	Time calculation word problems **MNU 2-10a(3)** ■	Calculating with decimals, fractions and percentages **MNU 2-07a(5)** ■
Converting units of measure **MNU 2-11b(2)** ■	Addition (6 digit numbers) **MNU 2-03a(11)** ■	Compare and order decimal fractions **MTH 2-15a(3)** ■	Simple expressions of form **MTH 2-03c** ■
Division and multiplication (4-digit number by 10 or 100 and partial products) **MNU 2-03a(7)** ■	Subtraction (6 digit numbers) **MNU 2-03a(11)** ■	Convert Fractions and Decimals **MNU 2-07b(1)** ■	Data Samples **MNU 2-20b(2)** ■
Equivalent fractions **MTH 2-07c** ■	Multiply 2 digit by 2 digit numbers **MNU 2-02a(11)** ■	Converting units of measure (up to 3 decimal places) **MNU 2-11b(3)** ■	Statistical data **MNU 2-20b** ■

Highlight and annotate me

Strands: ■ Number, Money and Measure ■ Shape, Position and Movement ■ Information Handling

HINT:
You can focus learners easily on any skill to match your classroom lesson

Teacher Planning

	TERM 1	TERM 2	TERM 3	TERM 4
Sumdog Homework Set				
Challenges set				
Focus skills				
Sumdog Assessments Set				
Teacher Notes				

Multiply by a 2-digit number **MNU 2-03a(4)** ■	Volume **MNU 2-11b** ■	Comparing and ordering Fractions **MTH 2-07c(2)** ■	2 place decimals and equivalent forms **MNU 2-07a(2)** ■
Shape transformations **MNU 2-16c** ■	Calculate volume **MNU 2-11c(6)** ■	Measure and estimate angles **MTH 2-17b** ■	Facts for multiplication and division **MNU 2-03a(1)** ■
Using scale **MNU 2-17d** ■	Calculating volume with formula **MNU 2-11c(7)** ■	Identify lines and triangles **MTH 2-16a(2)** ■	Fluency with division facts **MNU 2-03a(5)** ■
Coordinates (4 quadrant) **MTH 2-18a(3)** ■	Interpreting data **MNU 2-20a(3)** ■	Compass points **MTH 2-18a(4)** ■	Multiply 3 digit numbers **MNU 2-03a** ■
Identifying coordinates of shapes **MTH 2-18a(2)** ■	Regular and irregular 2D shapes **MTH 2-16a** ■	Equivalence of tenths and hundredths **MNU 2-07c(2)** ■	Working with 3D objects **MTH 2-16b(3)** ■
Number sequences with fractions **MTH 2-13a** ■	Comparing decimals to 2 decimal places **MNU 2-07a(4)** ■	Add and subtract numbers up to 2 decimal places **MNU 2-03b(2)** ■	Identfy types of lines and angles **MTH 2017a(2)** ■
Nets of 3D objects **MTH 2-16b(2)** ■	Converting Fractions, Decimals and Percentages (Including word problems) **MNU 2-07b(2)** ■	Add and subtract fractions within a whole **MNU 2-07a(3)** ■	Identify 2D net from 3D objects **MTH 2-16b(4)** ■
Compare mixed and decimal units of measure **MNU 2-11b(4)** ■	Simplify fractions **MNU 2-07b** ■		Fractions (Problem Solving using four operations) **MNU 2-07a** ■
Chance and uncertainty **MNU 2-22a** ■			

Highlight and annotate me

Strands: ■ Number, Money and Measure   ■ Shape, Position and Movement   ■ Information Handling

HINT: You can focus learners easily on any skill to match your classroom lesson

Teacher Planning

	TERM 1	TERM 2	TERM 3	TERM 4
Sumdog Homework Set				
Challenges set				
Focus skills				
Sumdog Assessments Set				
Teacher Notes				

11 times table (fluent)
MNU 3-03a ■

Division by 11
MNU 3-03a(1) ■

12 times table (fluent)
MNU 3-03a ■

Division by 12
MNU 3-03a(2) ■

Division word problems
within 10,000
MNU 3-03b(1) ■

Estimate multiplication and
division for 4-digit numbers
MNU 3-01a(1) ■

Rounding up to 6 digits
MNU 3-01a(2) ■

Arithmetic (inc with decimals)
MNU 3-03b(2) ■

Place value to 10,000,000
MNU 3-03a(3) ■

Convert common fractions,
decimals and percentages
MNU 3-07c(1) ■

Order of operations
MTH 3-015a ■

Rounding decimals to
nearest tenth or hundredth
MNU 3-01a(3) ■

Rounding to nearest power of 10
MNU 3-01a(4) ■

Multiplying positive fractions
MNU 3-03a(4) ■

Multiply and divide integers
MNU 3-03b(3) ■

Basic probability
MNU 3-22a(1) ■

Dividing fractions and
whole numbers
MNU 3-03b(4) ■

Calculating area
(including using formula)
MNU 3-11a(1) ■

Finding probabilities of events
MNU 3-22a(2) ■

Consolidation
MNU 3-03b(5) ■

Add and subtract integers
(up to +/− 20)
MNU 3-03b(6) ■

Elapsed time
MNU 3-10a(1) ■

Add and subtract integers
(up to +/− 100)
MNU 3-03b(7) ■

Multiply and divide up to
2 decimal places
MNU 3-03b(8) ■

Percentages of a number
MNU 3-08a(1) ■

Roots
MTH 3-06a(1) ■

Fluency with multi-digit division
MNU 3-03b(9) ■

Calculating circumference
and area of circles
MTH 3-16a(1) ■

Mixed numbers and improper
fractions
MNU 3-07a(1) ■

Dividing 2-digit numbers
within 10,000
MNU 3-03b(10) ■

Add, subtract and simplify
fractions
MTH 3-07b(1) ■

Divide positive fractions
MNU 3-03b(11) ■

Fractions and decimals
to thousandths
MNU 3-04a(1) ■

Prime and composite
numbers (within 100)
MTH 3-05b(1) ■

Solve equations with 1 variable
MTH 3-14a(1) ■

Calculating tax and discounts
MNU 3-08a(2) ■

Patterns with powers of 10
MTH 3-05a(1) ■

Elapsed time with mixed units
MNU 3-10a(2) ■

Highlight and annotate me

Strands: ■ Number, Money and Measure   ■ Shape, Position and Movement   ■ Information Handling

HINT: You can focus learners easily on any skill to match your classroom lesson

Add and subtract mixed number fractions
MTH 3-07b(2) ■

Converting whole or mixed numbers and fractions
MTH 3-07c(2) ■

Prime and non-prime numbers
MTH 3-05b(2) ■

Squared and cubed numbers
MTH 3-13a(1) ■

Area of composite shapes
MTH 3-11b(1) ■

Identify and calculate unknown angles
MTH 3-17a(2) ■

Expressions with 2 variables
MTH 3-14a(2) ■

Median, mode and range
MTH 3-21a(1) ■

Area of polygons
MTH 3-16a(2) ■

Recognising and identifying parts of a circle
MTH 3-17a(3) ■

Calculating volume (including using formula)
MNU 3-11a(2) ■

Finding unknown angles
MTH 3-17a(4) ■

Determining median and mode
MTH 3-21a(2) ■

Identifying factors and primes within 100
MTH 3-05a(2) ■

Making predictions from data
MTH 3-20b(1) ■

Identifying prime numbers within 100
MTH 3-05b(3) ■

Read and interpret complex graphs
MTH 3-20b(4) ■

Add and subtract fractions
MTH 3-07b ■

Area of circles
MTH 3-16a(3) ■

Evaluating samples
MTH 3-20b(1) ■

Calculating with factors and primes
MTH 3-05a(3) ■

Roots and powers greater than 3
MTH 3-06a(2) ■

Interpreting gradients
MTH 3-21a(3) ■

Choosing appropriate unit of measurement
MTH 3-11a(3) ■

Solving simple equations
MTH 3-15a(2) ■

Evaluate using substitution
MTH 3-14a(3) ■

Identify co-ordinates
MTH 3-18a(1) ■

Problem solving (area, volume, perimeter)
MNU 3-11a(4) ■

Calculate values on graphs (within 200)
MNU 3-20a(1) ■

Using formula to calculate area, volume or perimeter
MTH 3-11b(2) ■

Using simple probability
MNU 3-22a(3) ■

Nets of complex prisms
MNU 3-11a(5) ■

Identifying ratios
MNU 3-07a(1) ■

Decimal and fraction equivalence
MNU 3-08a(3) ■

Highlight and annotate me

Strands: ■ Number, Money and Measure   ■ Shape, Position and Movement   ■ Information Handling

HINT: You can focus learners easily on any skill to match your classroom lesson

Solve and compare for perimeter, area and volume
MNU 3-11a(6) ■

Identify and graph co-ordinate pairs
MNU 3-20a(2) ■

Simple ratios
MNU 3-22a(4) ■

Triangle, angle and congruence
MTH 3-17a(5) ■

Create and evaluate simple formula
MTH 3-15b ■

Transformations of shapes on a grid
MTH 3-18a(2) ■

Multi-step ratios
MNU 3-22a(5) ■

Mean
MTH 3-21a(4) ■

Volume of prisms
MTH 3-11b(3) ■

Proportion introduction
MTH 3-21a(5) ■

Substitute values into equations with one variable
MTH 3-15b(1) ■

Relationships between variables
MTH 3-15a(3) ■

Surface area of 3D solids
MTH 3-16a(4) ■

Computing unit rates with ratios of fractions
MTH 3-07c(3) ■

Volume of complex 3D objects
MTH 3-11b(4) ■

Solve linear inequalities
MTH 3-14a(4) ■

Writing expressions
MTH 3-15b(2) ■

Expressing inequalities
MTH 3-14a(5) ■

Negative exponents
MTH 3-15b(3) ■

Function introduction
MTH 3-21a(6) ■

Gradient and y-intercept
MTH 3-21a(7) ■

Exponent laws
MTH 3-15b(4) ■

Consolidation
MTH 3-16a(5) ■

Identify proportions
MTH 3-20b(2) ■

Problem solving – area, volume and perimeter
MTH 3-11b(5) ■

Statistical measure
MTH 3-20b(3) ■

Pythagorean Theorem
MTH 3-17a(6) ■

Highlight and annotate me

Strands: ■ Number, Money and Measure ■ Shape, Position and Movement ■ Information Handling

HINT: You can focus learners easily on any skill to match your classroom lesson

Teacher Planning

	TERM 1	TERM 2	TERM 3	TERM 4
Sumdog Homework Set				
Challenges set				
Focus skills				
Sumdog Assessments Set				
Teacher Notes				

Sumdog Assessment Library

Using our assessment library, you can select a pre-made assessment that is matched to the CfE Benchmarks.

We have an assessment for each unit and have mapped them to our progression framework. Our detailed report can easily be exported and printed to save for your tracking and monitoring evidence.

Early	Primary 1 – Assessments A
First Level	Primary 2 – Assessments A
	Primary 3 – Assessments B
	Primary 4 – Assessments C
Second Level	Primary 5 – Assessment A
	Primary 6 – Assessments B
	Primary 7 – Assessments C
Third/ Fourth Level	S1 – Assessments A
	S2 – Assessments B

REMEMBER:
You can also create your own custom assessments on Sumdog. Selecting the E&O you want to assess.